

Greg Saul

contact

gregSaul.co.nz
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Education:

Victoria University of Wellington, School of Design.
Bachelor of Design, Industrial Design.

Exchange with Carnegie Mellon School of Design, Fall 2007 & Fall 2008

Experience:

Making Things Interactive: Teaching assistant Fall 2007 & Fall 2008
Taught physical computing in a classroom / lab environment.

IT systems development and support for ArrusKnable nz 2006 - 2008
Setup servers, designed and maintained internal web based file management, time logging and assignment sharing systems for ArrusKnable nz.

Freelance web developer 2004 - 2006

Worked on many diverse projects. Learned the value of clear communication with a client and keeping to a written contract.

Visiting researcher at the JST ERATO Design UI project, Tokyo. Aug. 2009
- Feb. 2010

Honours:

CMU Dean's list, Fall 2007

CMU Cumulative QPA: 3.79

2001 – Finalist Young Designer Awards – Product Design, Furniture

2002 – First place Young Designer Awards – Built Environment Design, Commercial Architecture

2003 – Third place Young Designer Awards- Product Design, Lighting

2003 – Fourth place Young Designer Awards- Landscape Design, Garden Design

Publication List:

Co-Designed Paper Devices, 2009, Programming Reality Workshop: ACM CHI 2009.

End-user Design and Fabrication of Interactive Paper Devices, 2010, TEI 2010.

Skills:

Design:
Research
Product
Storyboarding

Hardware:
digital circuits
Arduino
PIC microcontrollers

Prototyping:
Model making
Metal working
Wood working
Digital prototyping

Applications:
Adobe creative suite
Solidworks
3D Studio Max

Programming:
Java/Processing
C++
Php, mySQL
databasing
html, css

Javascript
LDAP

Greg Saul
<http://gregSaul.co.nz>

Interests:

Scuba Diving
Sailing
Hiking
Travelling
Programming